

2026 Zone One /Summer Sizzler

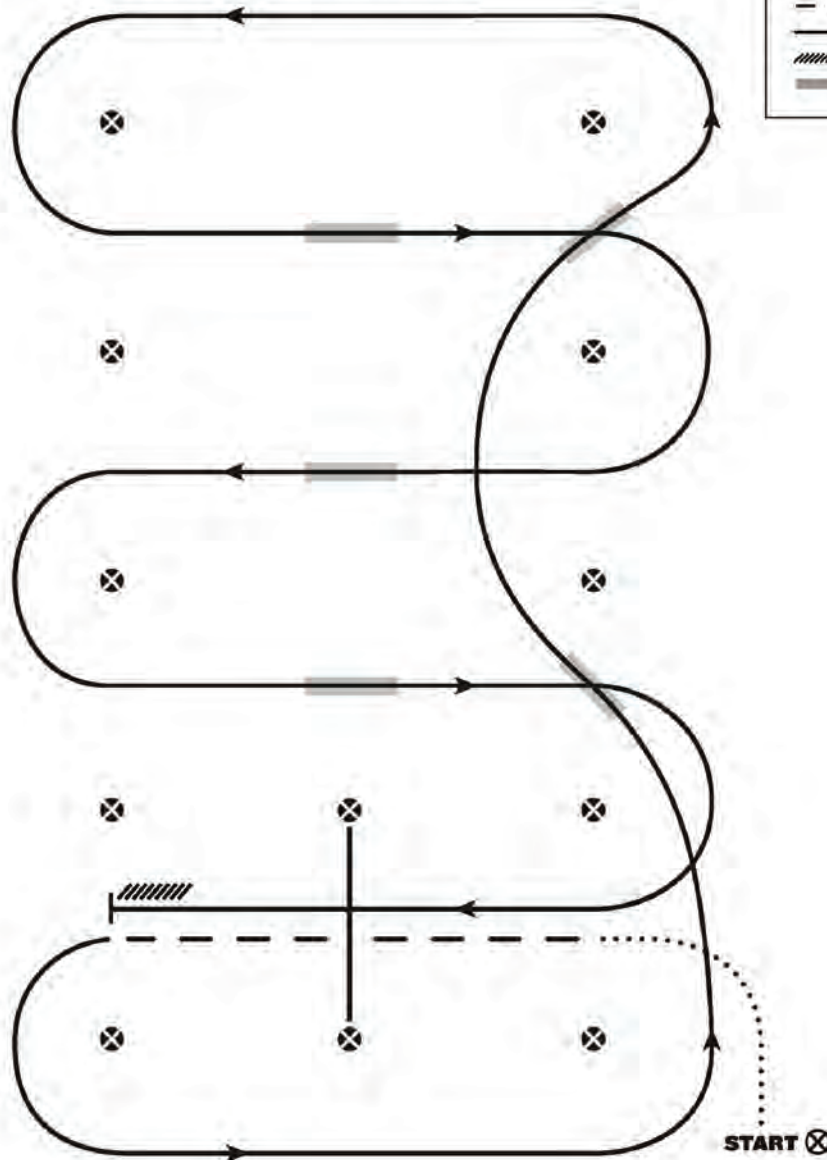
Saturday Show Two (Green Novice)

Show Date: 08-12-2026

LEVEL I WESTERN RIDING PATTERN 9

LEGEND

- Walk
- - - - - Jog
- Lope
- /////// Back
- Load Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

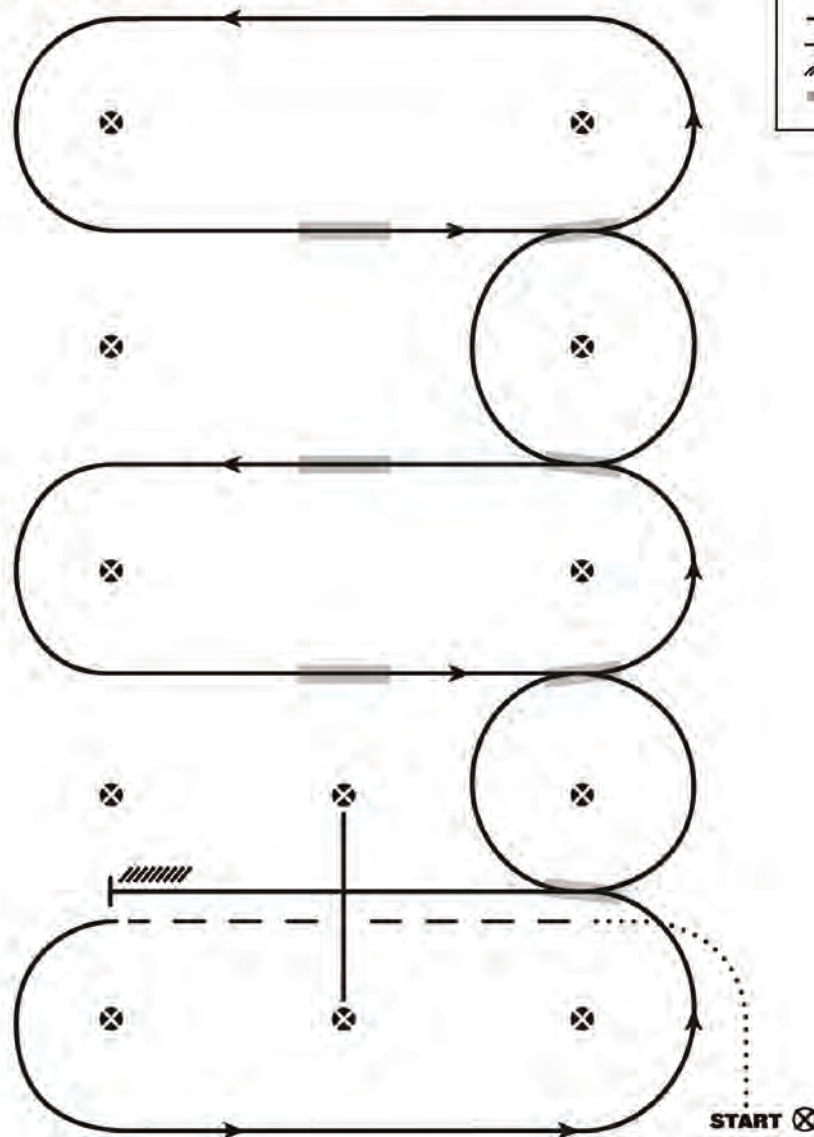
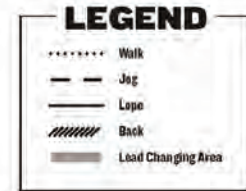
Revised 06-07-2021

2026 Zone One /Summer Sizzler

Saturday Show Two (AB Open JR/SR/Am/ Youth)

Show Date: 08-12-2026

WESTERN RIDING - PATTERN 9



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

Revised 06-07-2021

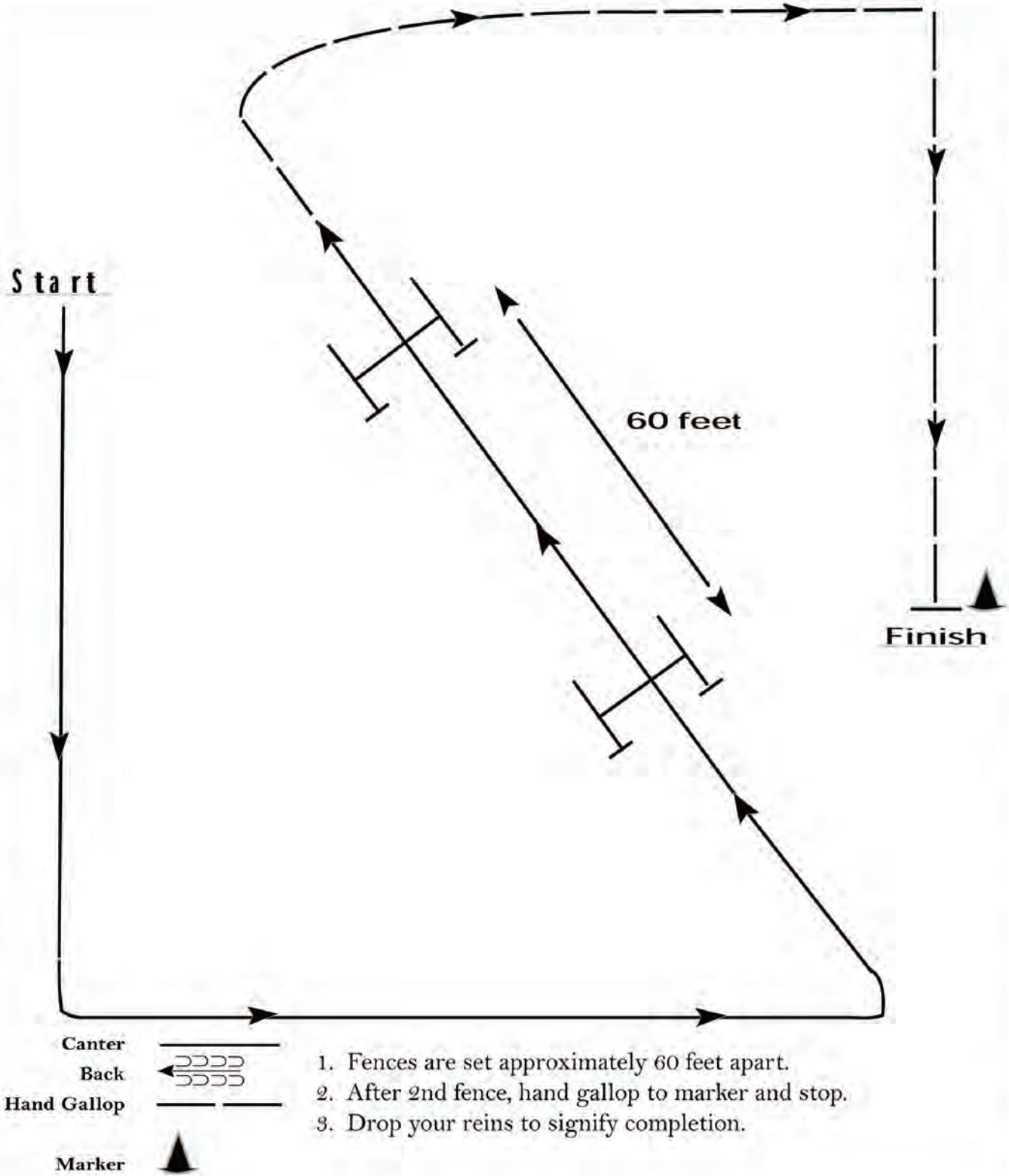
2026 Zone One /Summer Sizzler

Sunday Show Two (Hunter Hack)

Show Date: 08-12-2026

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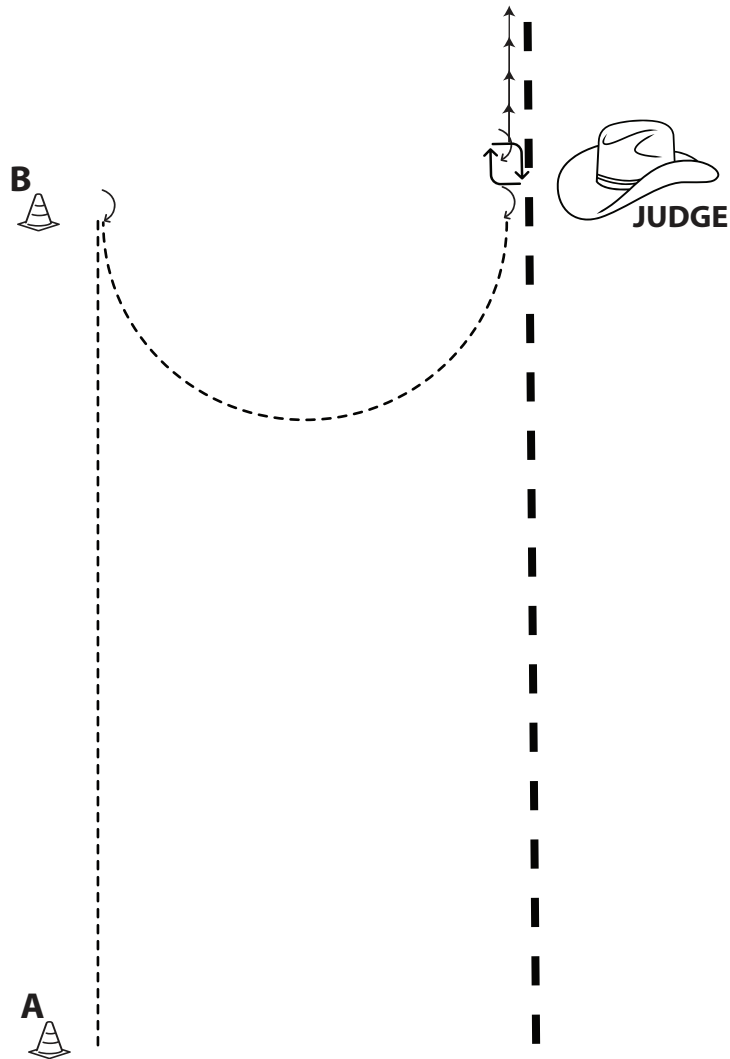


English Versatility - Pattern 5

Western Versatility -
Pattern 3



Showmanship
Show Two
 Walk/Trot
 5-10, 11-18, W/T All Breed



1. Walk to cone B.
2. Stop with hip at judge and execute 1/2 a turn
3. Walk for half a circle
4. Stop when even with cone B and execute 1/2 turn
5. Set up for inspection
6. When excused back one horse length
7. Trot
8. pattern is complete passing cone A



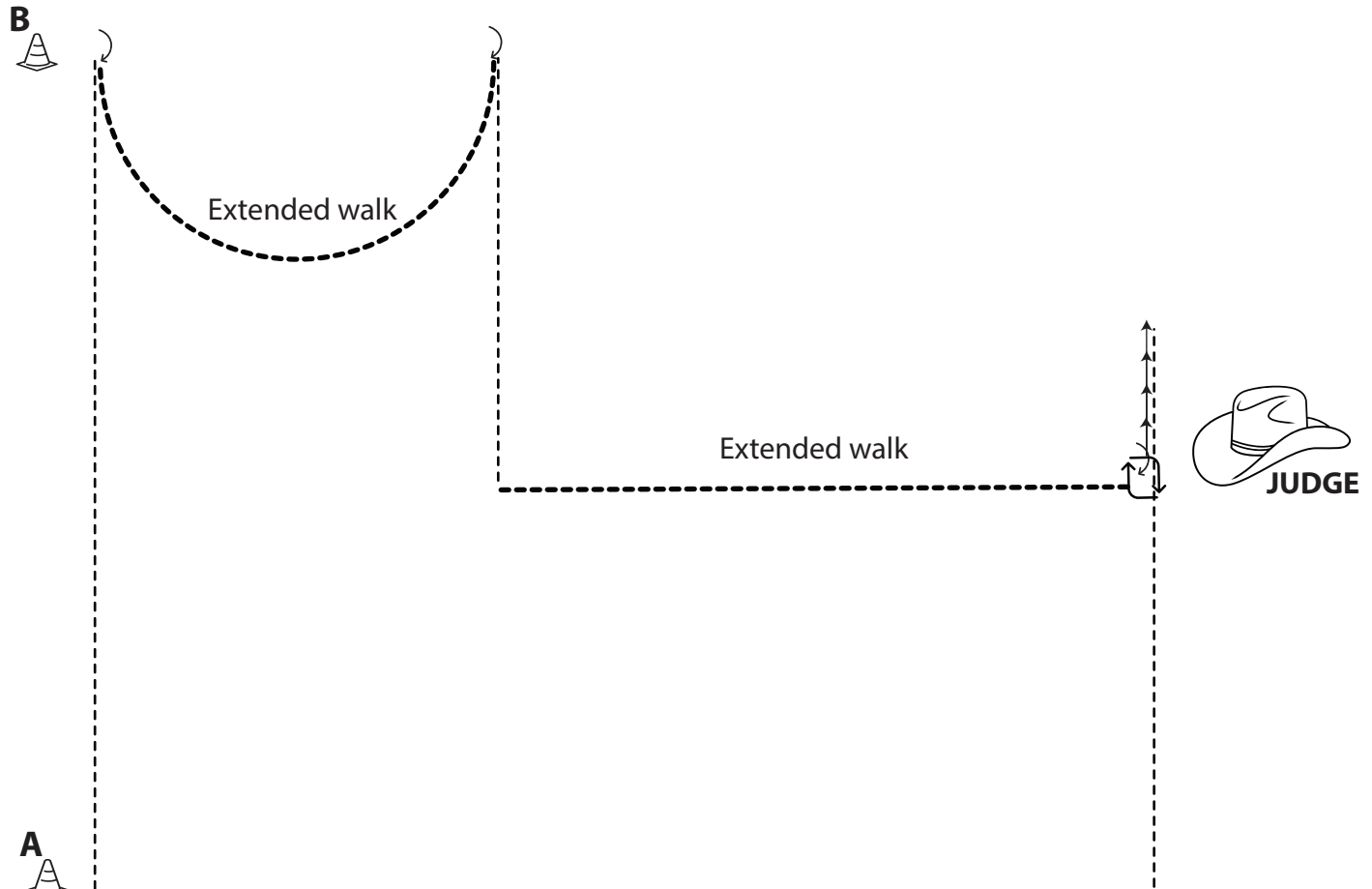
WALK	-----
JOG/TROT	- - - - -
EXTENDED JOG/TROT	- - - - -
LOPE/CANTER	_____
EXT LOPE/GALLOP	—————
STOP	⊗
INSPECTION	↻
BACK	←←←←←
SITTING TROT	- - - - -
TURN	↻
LEAD CHANGE	//

Showmanship

Show Two

Walk/Trot

Amateur



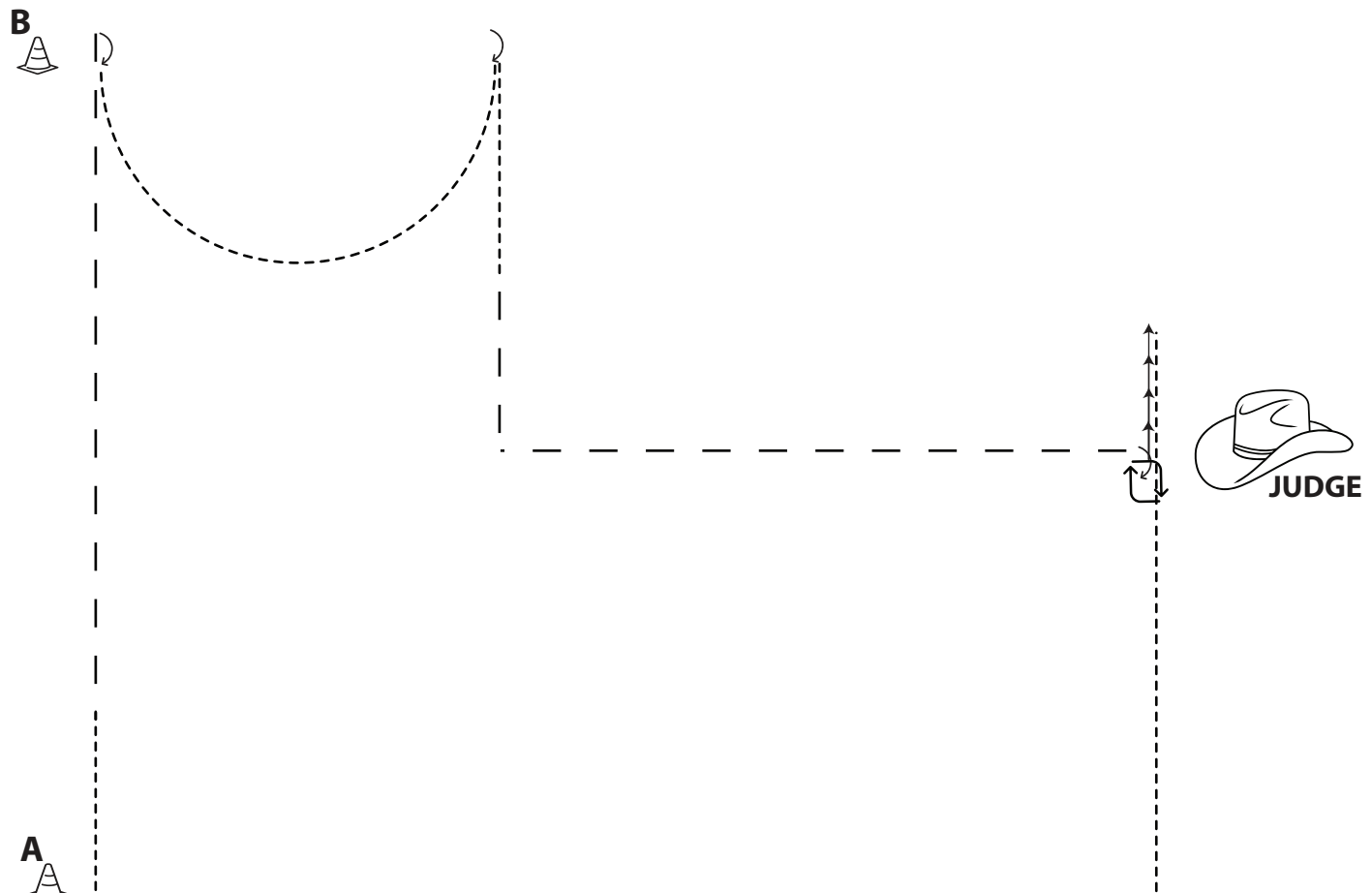
1. Walk to cone B.
2. Stop at cone B and execute 1/2 a turn
3. Extend the walk for half a circle
4. Stop when even with cone B and execute 1/2 turn
5. Walk the line and execute a square corner and extend the walk to the judge and stop at judge.
6. Execute a 1/4 turn and set up for inspection
7. When excused back one horse length and walk
8. Pattern is complete passing cone A

WALK	-----
JOG/TROT	- - - - -
EXTENDED JOG/TROT	- - - - -
LOPE/CANTER	—————
EXT LOPE/GALLOP	—————
STOP	⊗
BACK	←←←←←
INSPECTION	↻
SITTING TROT	- - - - -

Showmanship

Show Two

Novice Youth and Novice Amateur, Novice All Breed
13 & Under

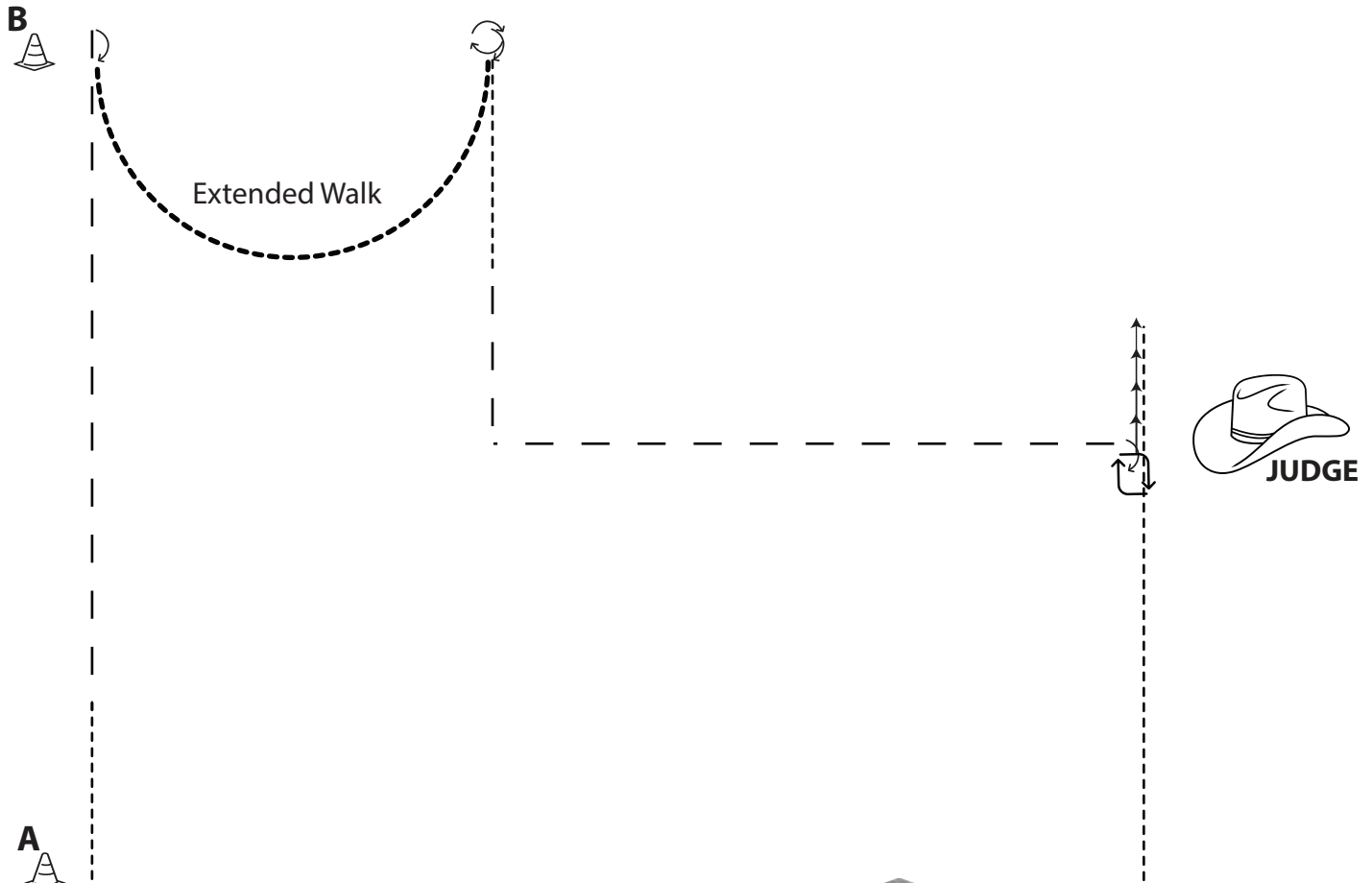


1. Walk one horse length and trot to cone B.
2. Stop at cone B and execute 1/2 a turn
3. Walk for half a circle
4. Stop when even with cone B and execute 1/2 turn
5. Walk 1/2 the line and trot remainder
6. Trot a square corner and stop at judge
7. Execute a 1/4 turn and set up for inspection
8. When excused back one horse length and walk
9. Pattern is complete passing cone A

WALK	-----
JOG/TROT	- - - - -
EXTENDED JOG/TROT	- - - - -
LOPE/CANTER	_____
EXT LOPE/GALLOP	—————
STOP	⊗
INSPECTION	↻
BACK	←←←←←
SITTING TROT	- - - - -
TURN	↻
LEAD CHANGE	//

Showmanship Show Two

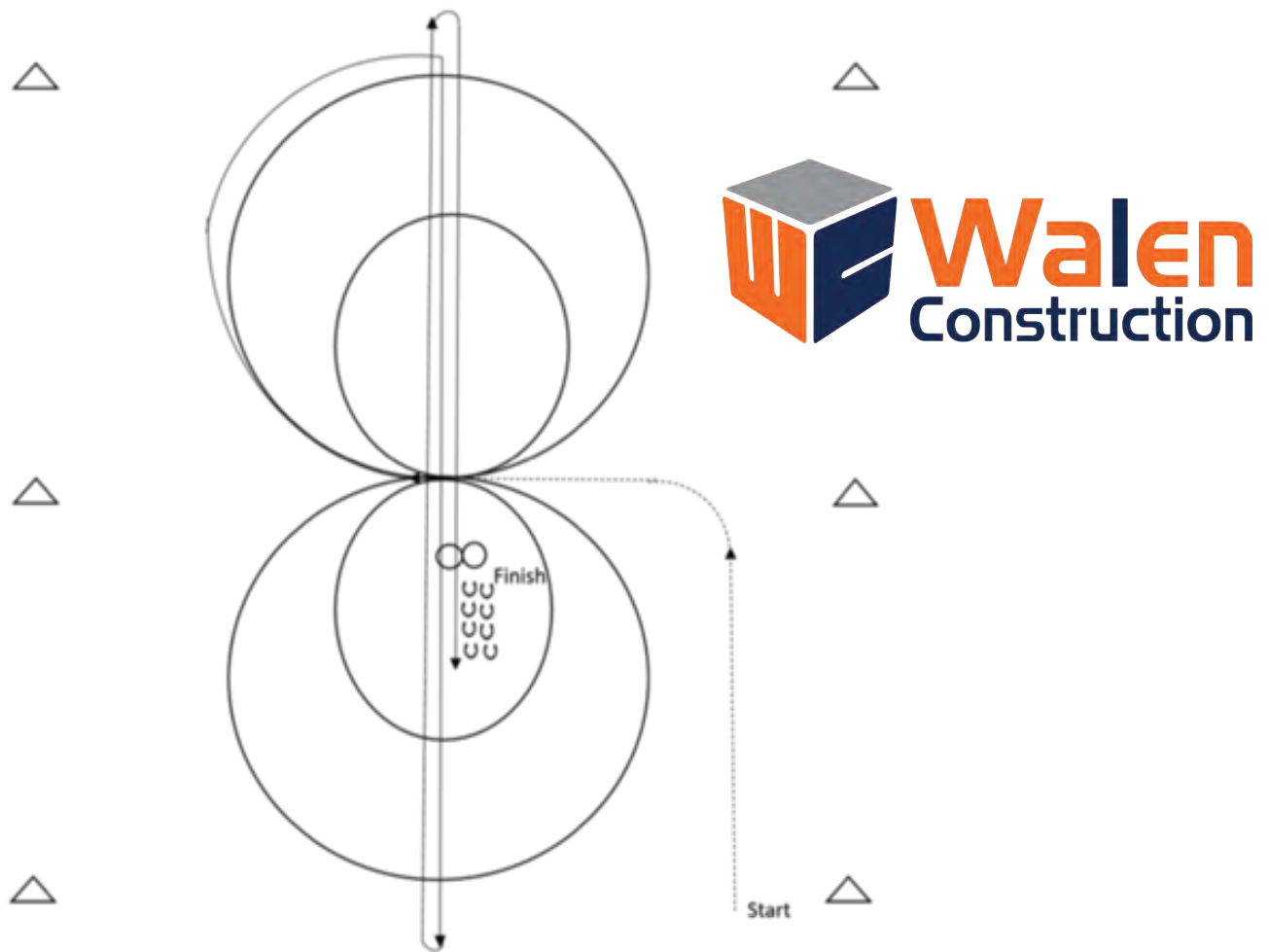
Youth All Ages, Amateur All Ages, Amateur Masters, All Breed Youth and Am



1. Walk one horse length and trot to cone B.
2. Stop at cone B and execute 1/2 a turn
3. Extend the walk for half a circle
4. Stop when even with cone B and execute 1 1/2 turn
5. Walk 1/2 the line and trot remainder
6. Trot a square corner and stop at judge
7. Execute a 1/4 turn and set up inspection
8. When excused back one horse length and walk
9. Pattern is complete passing cone A

WALK	-----
JOG/TROT	- - - - -
EXTENDED JOG/TROT	- - - - -
LOPE/CANTER	—————
EXT LOPE/GALLOP	—————
STOP	⊗
BACK	←←←←←
TURN	↻
LEAD CHANGE	//
INSPECTION	↻
SITTING TROT	-----

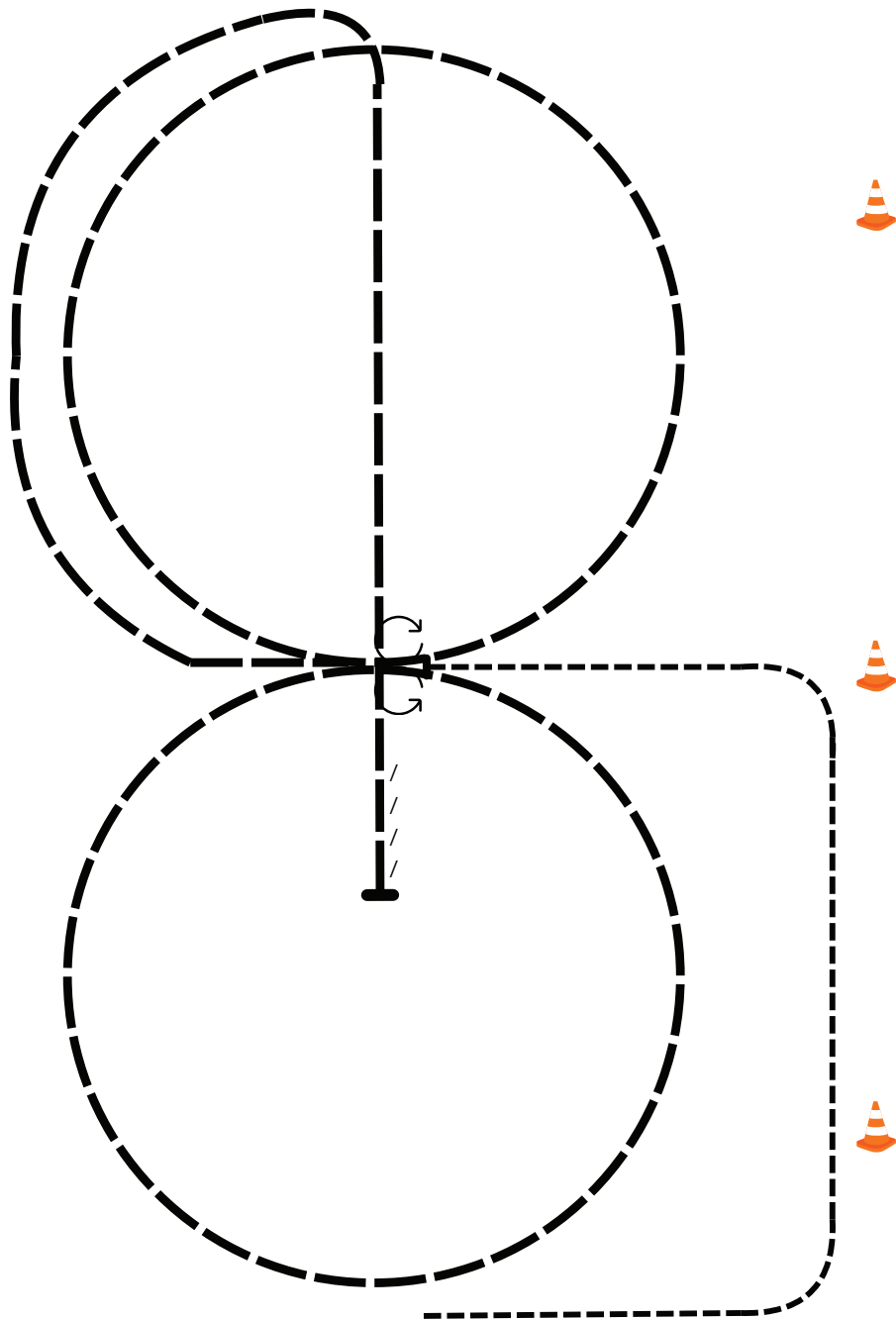
Ranch Reining Pattern #2



Trot to center of Arena, Stop. Start pattern facing towards Judge.

1. Beginning on the right lead complete two circle to the right, The first circle small and slow, the next circle large and fast, Change leads at the center of arena.
 2. Complete two circles to the left, The first circle small and slow, the next circle large and fast, Change leads in the center of the arena.
 3. Begin large circle to right, but do not close the circle. Run down center of arena past the end marker and do a right roll back, no hesitation.
 4. Run up the middle to the other end of the arena past the end marker and do a left roll back, no hesitation.
 5. 6. Run past the center marker, stop, back 10 feet.
- 1 spin to right, 1 spin to left. Hesitate to complete pattern.

Walk/Trot Ranch Reining **SHOW TWO**



Trot to center, halt

1.1 spin left

2.1 spin right

3. Extended trot one circle to the right

4. Extended trot one circle to the left

5. Begin circle to the right, but do not close this circle, extended trot up the centerline past the center marker, halt and back.

Hesitate to show completion of pattern



Ranch Riding

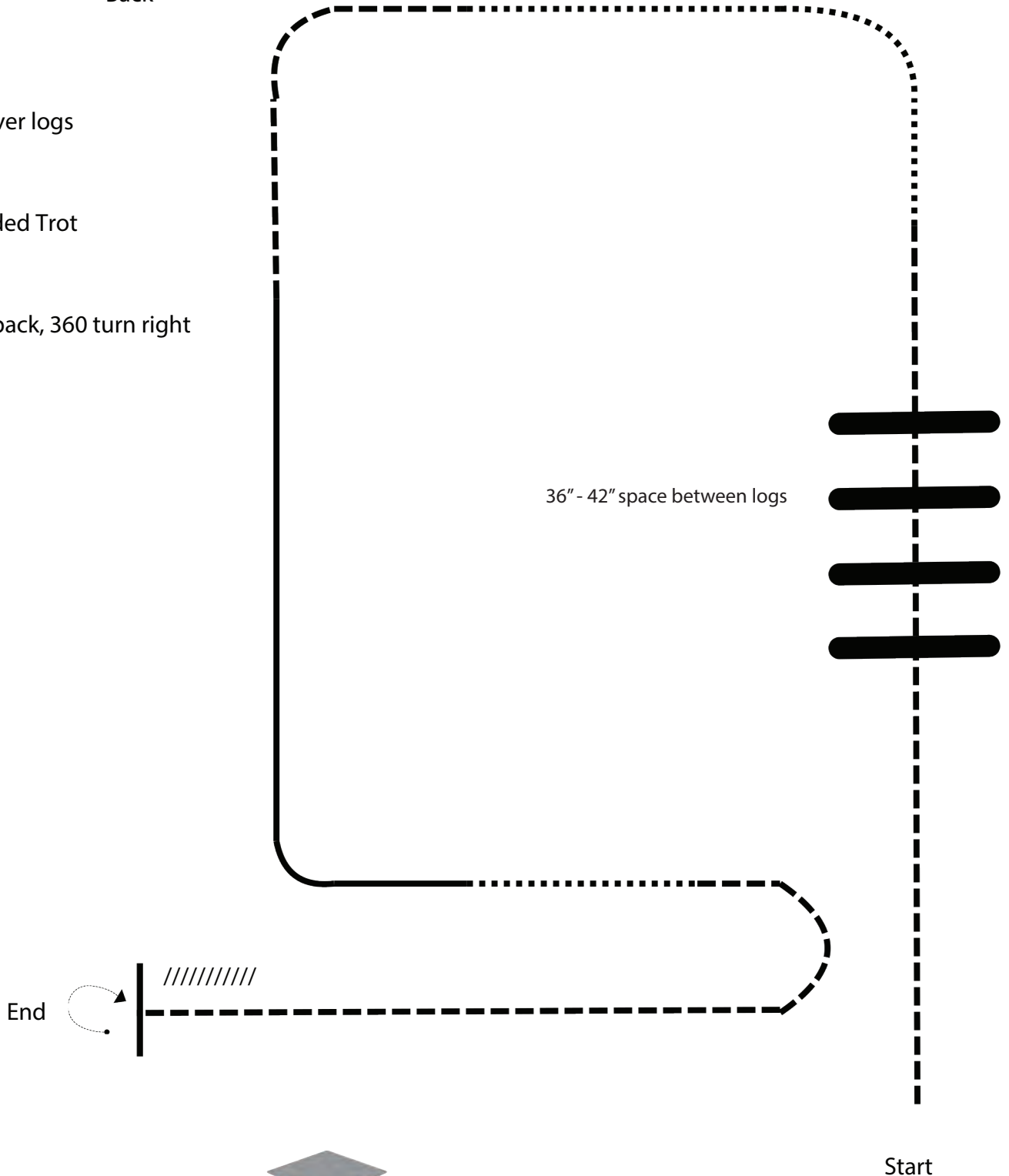
Walk/Trot

SHOW TWO

..... Walk
----- Trot
———— Extended Trot

//////// Back

1. Trot
2. Trot over logs
3. Walk
4. Trot
5. Extended Trot
6. Walk
7. Trot
8. Stop, back, 360 turn right



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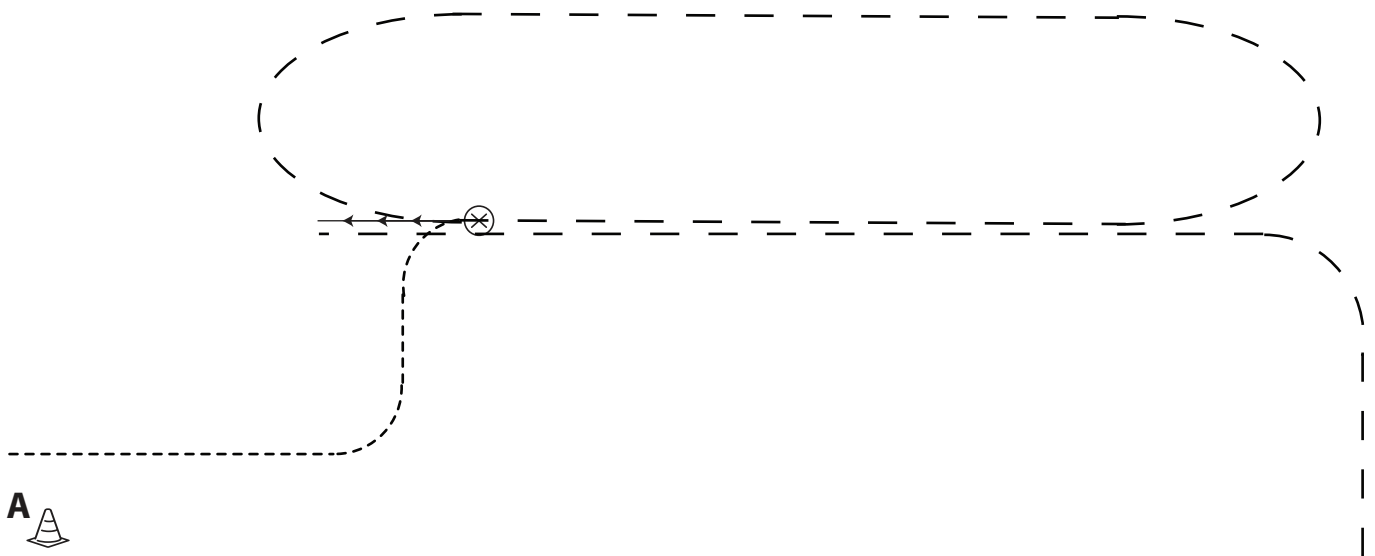
1. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

Equitation

Show Two

Walk Trot

W/T All breed, W/T Amateur, 11-18, 5-10



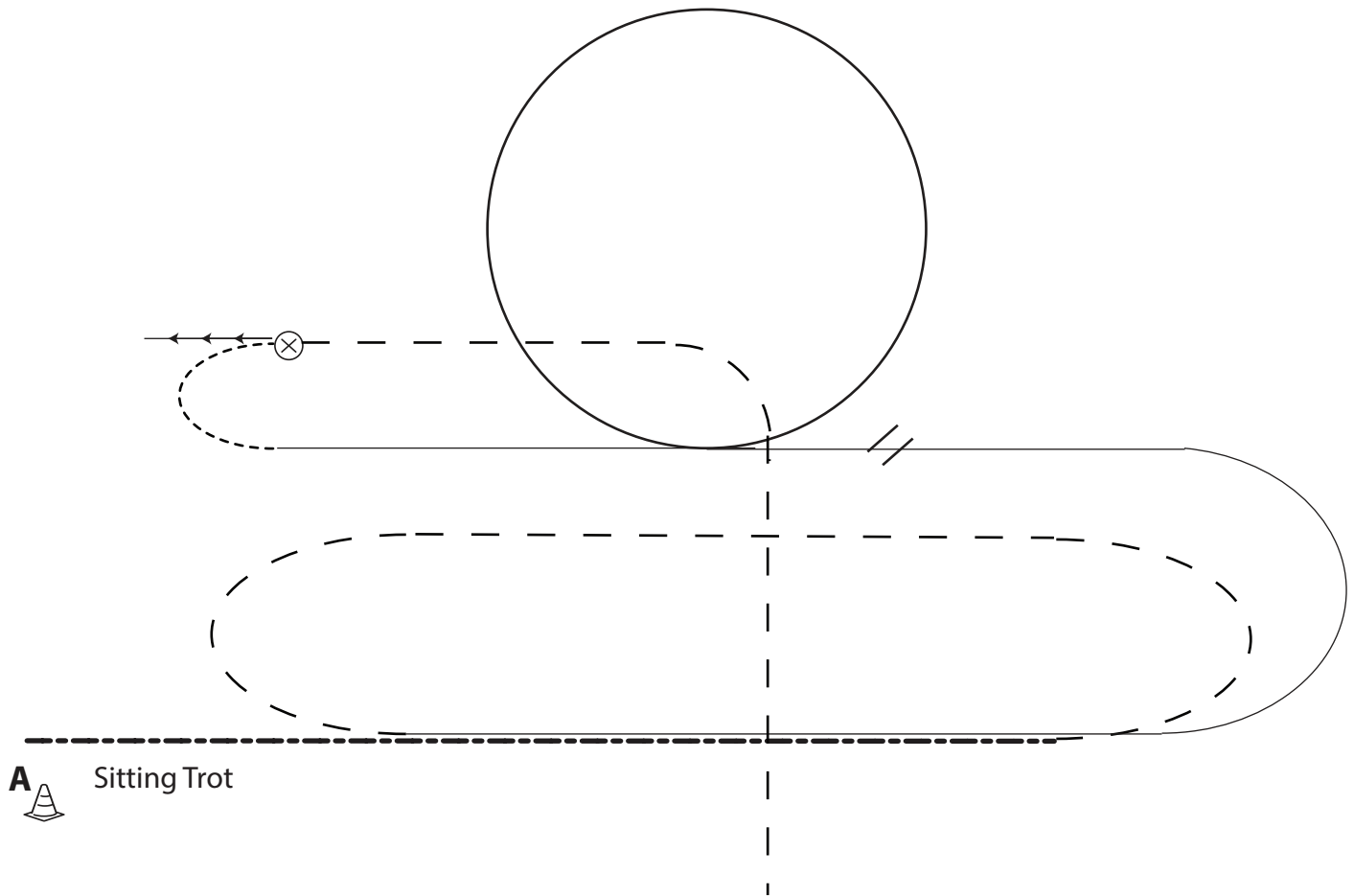
1. Walk from cone A and arc left and walk one horse length
2. Arc right
3. Trot a long oval on the right diagonal
4. At the completion of the long oval, stop and back one horse length
5. Posting trot left diagonal and arc right
6. Pattern is complete passing cone A



WALK	-----
JOG/TROT	- - - -
EXTENDED JOG/TROT	- - - -
LOPE/CANTER	_____
EXT LOPE/GALLOP	—————
STOP	⊗
BACK	←←←←
TURN	↻
LEAD CHANGE	//
INSPECTION	↺
SITTING TROT	-----
CHANGE DIAGONAL	

Equitation Show Two

All Breed Novice Youth/Am, Novice Youth, Novice Am
13 & Under



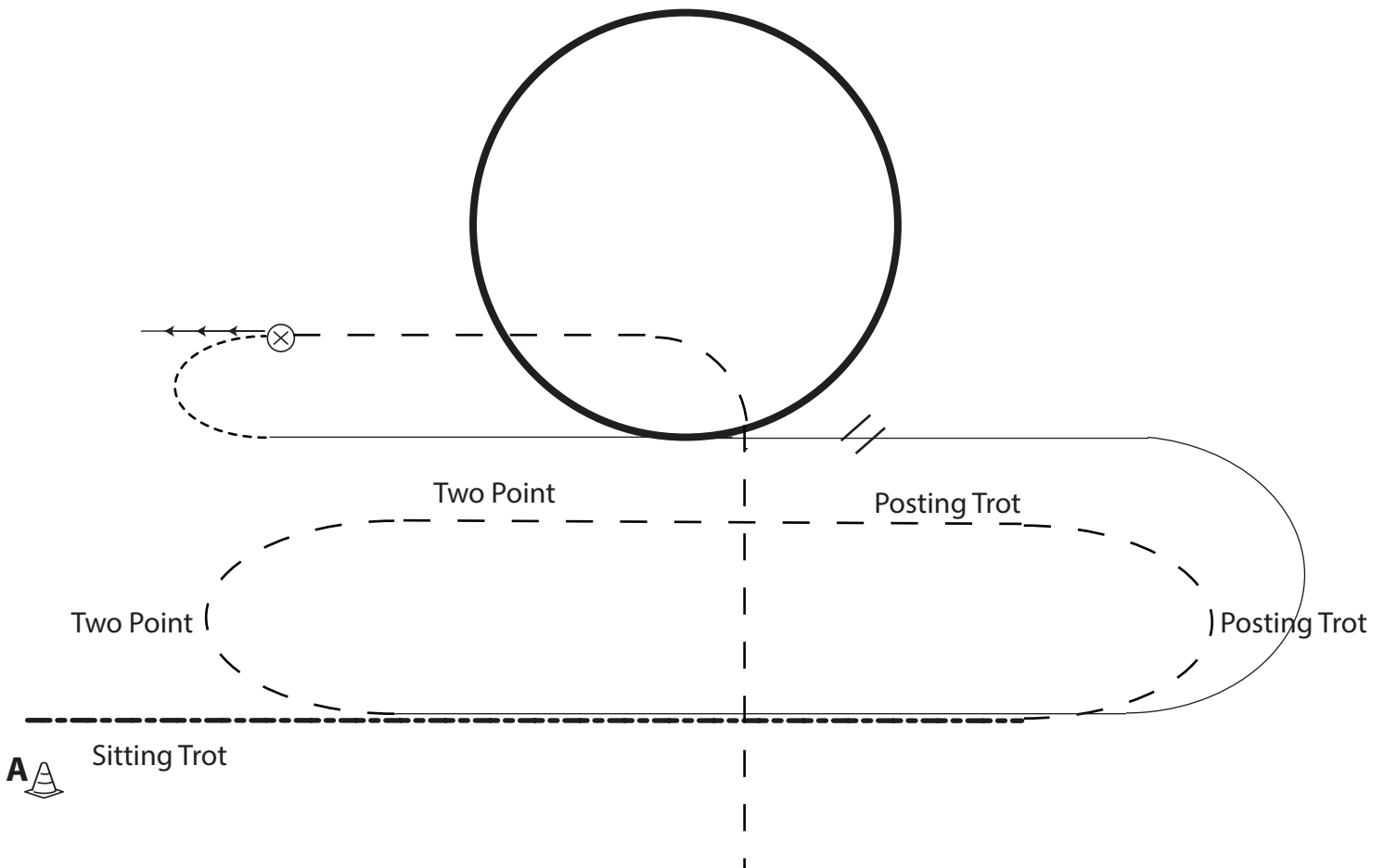
1. Sitting trot the line
2. Posting trot right diagonal and trot a long oval
3. After completing the second arc, canter left lead
4. On the left lead make a large arc to the left
5. Change leads
6. Circle to the right
7. After completing the circle, canter right lead
8. Walk an arc to the right, stop and back one horse length
9. Posting trot left diagonal and corner right
10. Pattern is complete passing cone A



WALK	-----
JOG/TROT	- - - - -
EXTENDED JOG/TROT	- - - - -
LOPE/CANTER	—————
EXT LOPE/GALLOP	—————
STOP	⊗
BACK	←←←←←
TURN	↻
LEAD CHANGE	//
INSPECTION	↻
SITTING TROT	-----
CHANGE DIAGONAL	—————

All Breed Youth and Am, Youth All Ages,
Amateur All Ages, Masters Am

All Breed Youth and Am, Youth All Ages,
Amateur All Ages, Masters Am



1. Sitting trot the line
2. Posting trot right diagonal and arc to make a long oval and posting trot half the line
3. Two point the remainder of the line and through the next arc.
4. After completing the arc, canter left lead and make a large arc to the left
5. Change leads
6. Build into a hand gallop (two point) and circle
7. After completing the circle, canter right lead
8. Walk an arc to the right, stop and back one horse length
9. Posting trot left diagonal and corner right
10. Pattern is complete passing cone A



WALK -----

JOG/TROT - - - - -

EXTENDED JOG/TROT ■■■■■■

LOPE/CANTER _____

EXT LOPE/GALLOP —————

STOP ⊗ INSPECTION ↻

BACK ←←←← SITTING TROT -.-.-.-

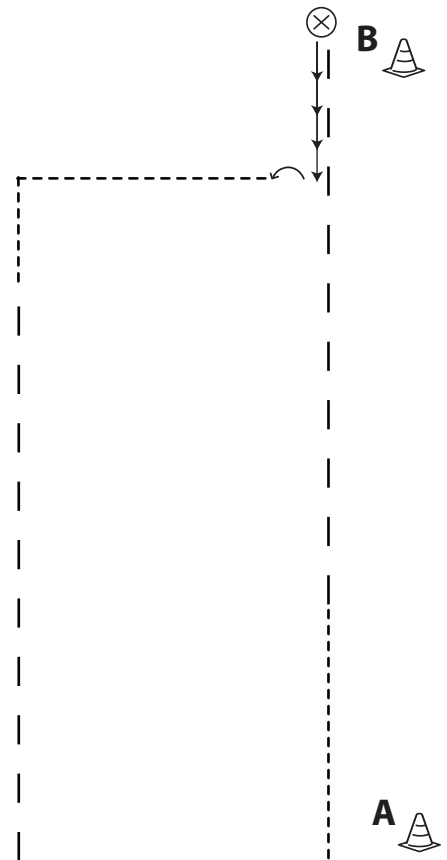
TURN ↺

LEAD CHANGE //

Horsemanship

Show Two

W/T All breed, Amateur, 11-18, 5-10

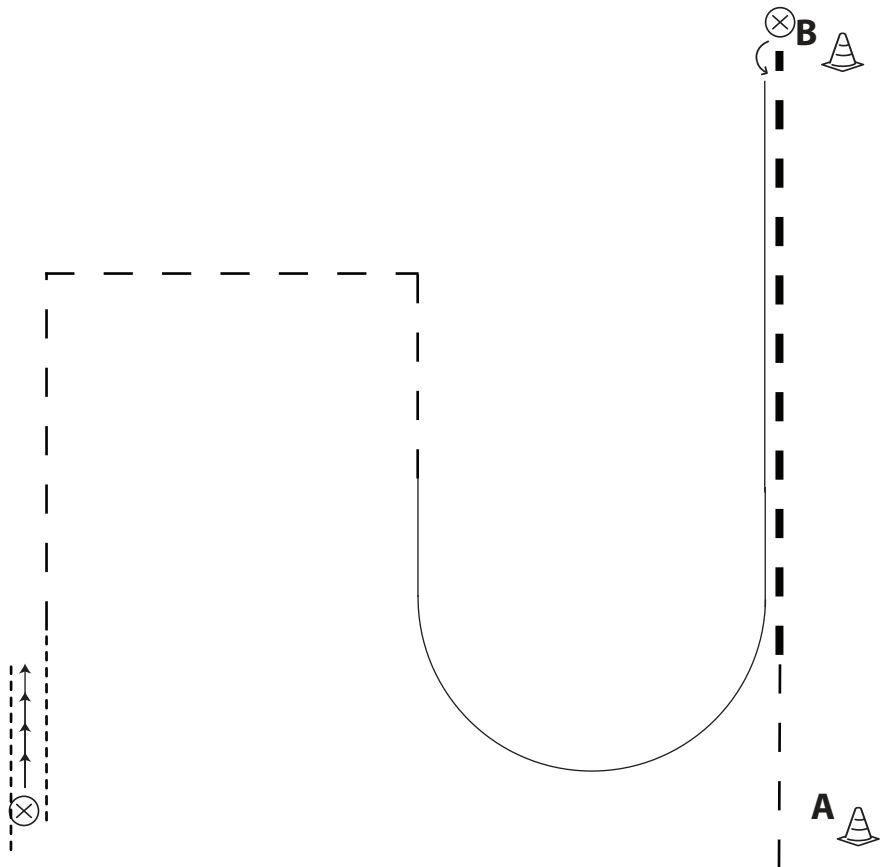


1. Walk halfway to cone B
2. Jog to cone B
3. At cone B stop and back one horse length
4. Quarter turn left and walk
5. Walk a square corner to the left
6. Walk one horse length and jog
7. Pattern is complete passing cone A

WALK -----
JOG/TROT - - - - -
EXTENDED JOG/TROT - - - - -
LOPE/CANTER _____
EXT LOPE/GALLOP _____
STOP ⊗ INSPECTION ↻
BACK ←←←← SITTING TROT -----
TURN ↻
LEAD CHANGE //

Horsemanship Show Two

All Breed Novice Youth/Am, Novice Youth,
Novice Am, 13 & Under



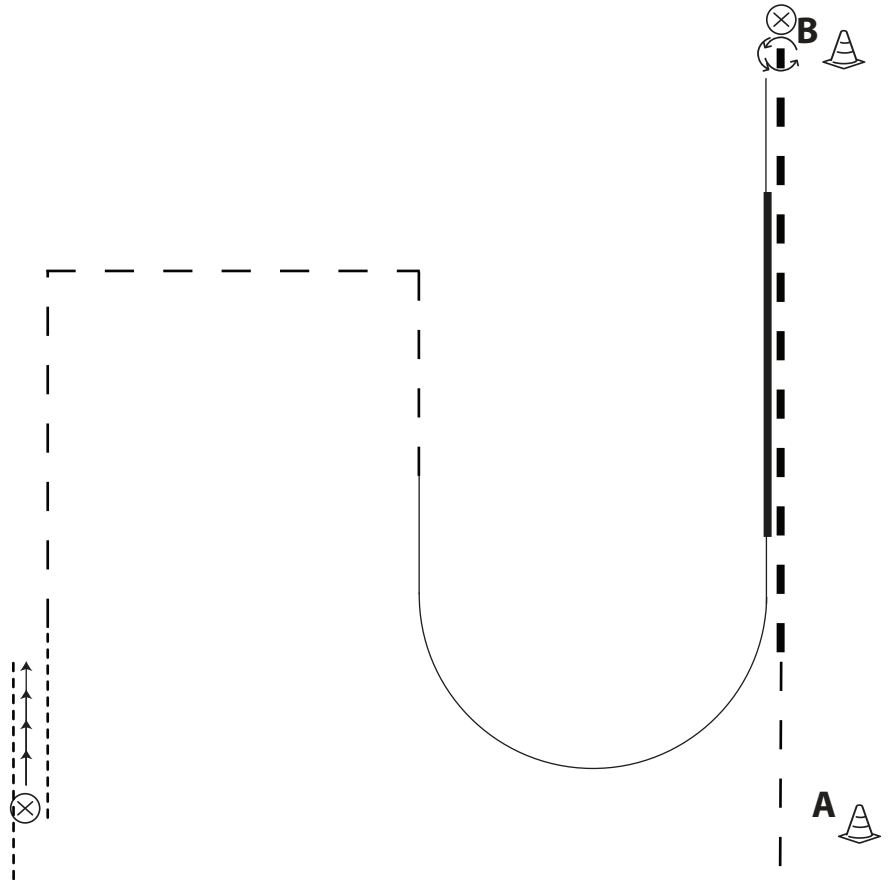
1. Jog at cone A and build into an extended jog
2. Stop at cone B
3. Half turn left and lope right lead
4. Lope a half circle
5. Jog two square corners to the left
6. Jog and walk until even with cone A
7. Stop and back, walk and pattern is complete passing cone A

WALK	-----
JOG/TROT	- - - - -
EXTENDED JOG/TROT	- - - - -
LOPE/CANTER	—————
EXT LOPE/GALLOP	—————
STOP	⊗
INSPECTION	↻
BACK	←←←←←
SITTING TROT	- - - - -
TURN	↻
LEAD CHANGE	///

Horsemanship

Show Two

All Breed Youth and Am, Youth All Ages,
Amateur All Ages, Masters Am



1. Jog at cone A and build into an extended jog
2. Stop at cone B and execute a half turn left and lope right lead
3. Build into an extended lope
4. Reduce speed to lope a half circle
5. Jog two square corners to the left
6. Jog and walk until even with cone A
7. Stop and back, walk and pattern is complete passing cone A

WALK	-----
JOG/TROT	- - - - -
EXTENDED JOG/TROT	- - - - -
LOPE/CANTER	_____
EXT LOPE/GALLOP	—————
STOP	⊗
BACK	←←←←←
TURN	↻
LEAD CHANGE	//
INSPECTION	↻
SITTING TROT	-----